Modular Codes for NLP, QP, and KKT Systems

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Outline

- Motivation: DAE Boundary Value Problems
- Algorithm: Hierarchical Solution Approach
- Codes
- Further Problem Classes

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Motivation

Model Problem

ODE Boundary Value Problem (ODE-BVP) on I = [0, 1] with $0 = t_1 < \cdots < t_k = 1$:

$$\begin{split} \min_{x,u} & \sum_{i=1}^k \varphi_i(x(t_i),u(t_i)) \\ \text{subject to} & r(x(t_1),\ldots,x(t_k)) = 0 \\ & \dot{x}(t) - f(x(t),u(t)) = 0 \quad \text{on I} \\ & g(x(t),u(t)) \geq 0 \quad \text{on I} \end{split}$$

Second Order Decoupling

$$r(x_1, \dots, x_k) = \begin{pmatrix} r^0(x_1, \dots, x_k) \\ r^1(x_1, \dots, x_k) \end{pmatrix} = \begin{pmatrix} r_1^0(x_1) \\ \vdots \\ r_k^0(x_k) \\ r_1^1(x_1) + \dots + r_k^1(x_k) \end{pmatrix}$$

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Motivation

Model Problem

General Case

- DAE-BVP (index 1)
- $r(x_1, u_1, \ldots, x_k, u_k)$
- Non-autonomous BVP, t_i free, parameters p
- Multi-phase BVP
- BVP with branching (orbit transfer, . . .)
- $\rightarrow\,$ Trajectory Optimization, Feedback Control, . . .



Motivation

Discretized BVP

Multistage NLP

$$\begin{split} \min_{x,u} & \sum_{i=1}^k \varphi_i(x_i,u_i) \\ \text{subject to} & r_i^0(x_i,u_i) = 0 & i = 1,\dots k \\ & \sum_{i=1}^k r_i^1(x_i,u_i) = 0 \\ & f_i(x_i,u_i) - x_{i+i} = 0 & i = 1,\dots k - 1 \\ & g_i(x_i,u_i) \ge 0 & i = 1,\dots k \end{split}$$

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Algorithm

Discretized BVP

Hierarchical Solution Approach

- NLP solved iteratively by SQP; step direction from CQP subproblem
- CQP solved iteratively by IPM; step direction from KKT subproblem
- KKT system solved "directly"

Observations

- NLP, CQP, and KKT subproblems have multistage structure
- SQP and IPM iterations generic: structure irrelevant
- KKT system often dominates computational effort
- KKT solver problem-specific: exploit structure
- $\rightarrow\,$ careful modular implementation rather than "SQP method for BVP"



Multistage BVP Modules (C Implementation)



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Codes

Features

SQP and IPM

- Exchangeable subproblem solvers
 - QP solver in SQP
 - KKT solver in IPM
- SQP uses hot-started IPM

MSKKT

- Solves general multistage CQP
 - here BVP discretization
 - also rigid multibody dynamics (index 1 descriptor form)
- Implements dense block operations using BLAS, LAPACK



Multistage Stochastic Programs

- NLP (typically LP) on scenario tree
- Often large trees: $10^4 10^6$ nodes
- Often sparse blocks
- General problem comes in three flavors:
 - implicit control: $g_i(y_i) = f_i(y_{i_-})$
 - outgoing control: $x_i = f_i(x_{i_-}, u_{i_-})$
 - incoming control: $x_i = f_i(x_{i_}, u_i)$
- KKT solvers generated as C++ source code (model-specific classes wrapped within generic interface)
- Block operations alternatively dense or element-wise



Further Problem Classes

Operative Planning in Supply Networks (Gas/Water)

Custom KKT solvers: work in progress

- Sparse block operations: spatial projections (network topology)
- Dense block operations: recursions over time
- Ill-conditioning, iterative refinement
- . . .

Code Status

- Mostly research
- Some components included in DEVA (commercial portfolio optimization package)

