

Active learning

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Exploiting unlabeled data

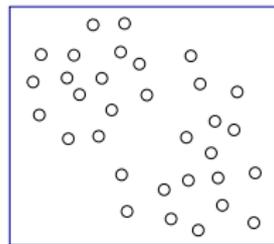
A lot of unlabeled data is plentiful and cheap, eg.

documents off the web

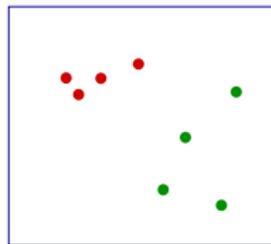
speech samples

images and video

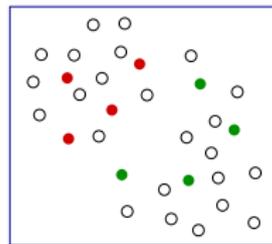
But labeling can be expensive.



Unlabeled points

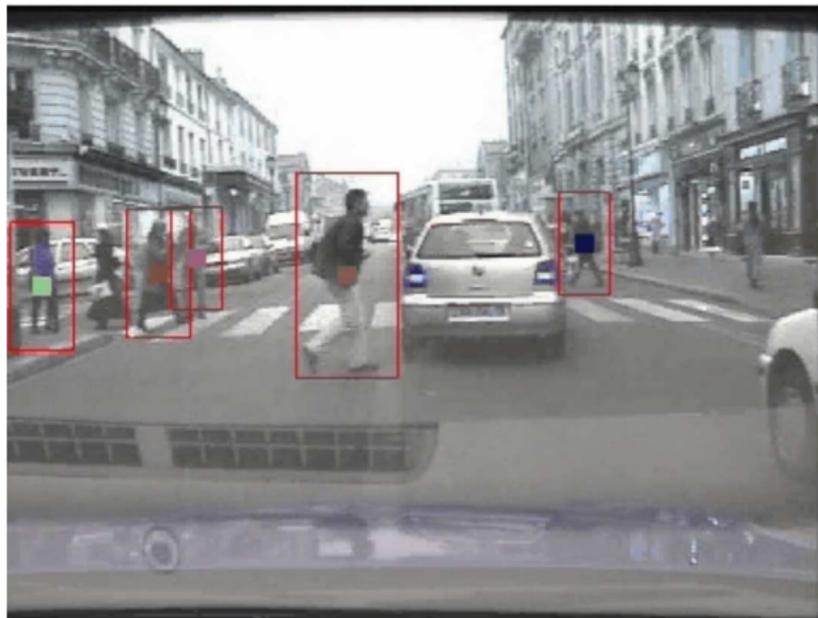


Supervised learning



Semisupervised and
active learning

Active learning example: pedestrian detection [Freund et al 03]



Typical heuristics for active learning

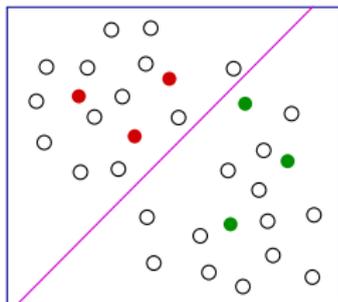
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Pick a few points at random and get their labels

Repeat

- Fit a classifier to the labels seen so far

- Query the unlabeled point that is closest to the boundary (or most uncertain, or most likely to decrease overall uncertainty,...)



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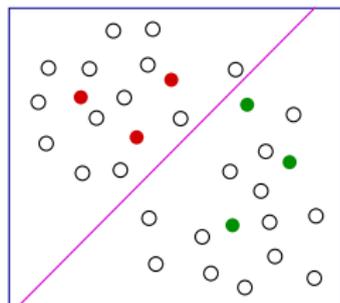
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How to analyze such schemes?

The statistical learning theory framework

Unknown, underlying distribution \mathbb{P} on the (data, label) space.

Hypothesis class H of candidate classifiers.

Target: the $h^* \in H$ that has fewest errors on \mathbb{P} .

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We'd like: $h_n \rightarrow h^*$, as rapidly as possible.

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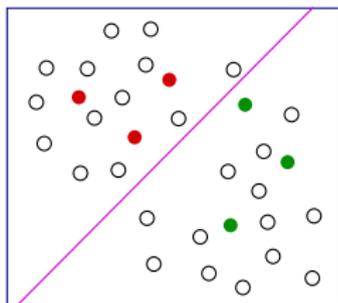
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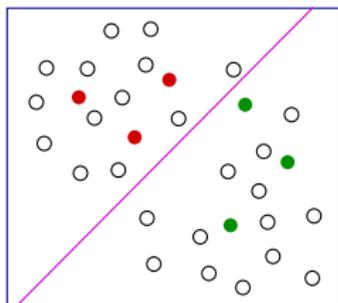
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Biased sampling: the labeled points are not representative of the underlying distribution.

Sampling bias

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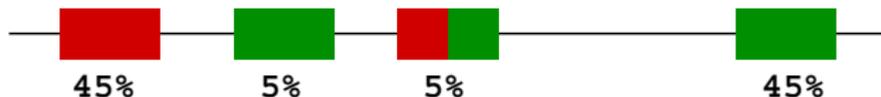
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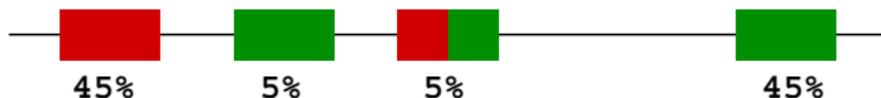
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Even with infinitely many labels, converges to a classifier with 5% error instead of the best achievable, 2.5%. *Not consistent.*

Manifestation in practice, eg. Schütze et al 03.

Three ways to manage sampling bias

1. Label everything.
2. Use importance weighting.
3. Explicitly manage sampling regions.

Can adaptive querying really help?

Threshold functions on the real line:

$$H = \{h_w : w \in \mathbb{R}\}$$

$$h_w(x) = 1(x \geq w)$$



Supervised: for misclassification error $\leq \epsilon$, need $\approx 1/\epsilon$ labeled points.

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Challenges: Nonseparable data? Other hypothesis classes?

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1. Label everything.
2. Use importance weighting.
3. Explicitly manage sampling regions.

A generic, mellow active learner [Cohn-Atlas-Ladner '91]

For *separable* data that is streaming in.

$H_1 =$ hypothesis class

Repeat for $t = 1, 2, \dots$

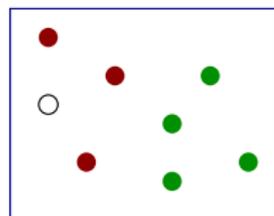
Receive unlabeled point x_t

If there is any disagreement within H_t about x_t 's label:

query label y_t and set $H_{t+1} = \{h \in H_t : h(x_t) = y_t\}$

else

$$H_{t+1} = H_t$$



Is a label needed?

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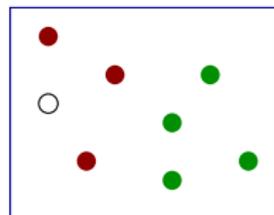
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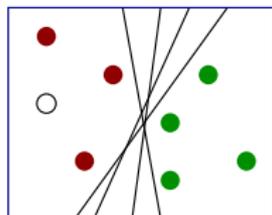
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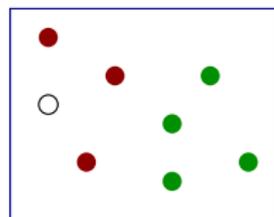
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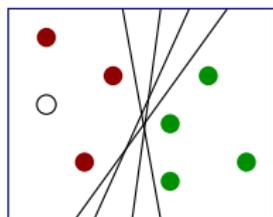
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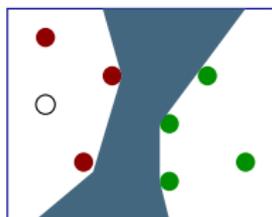
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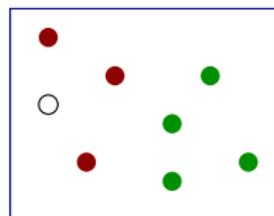
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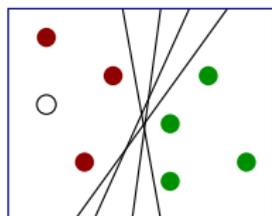
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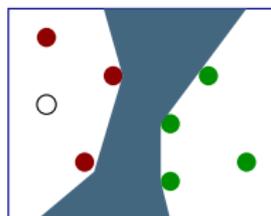
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Region of uncertainty

Issues: (1) intractable to maintain H_t ; (2) nonseparable data; (3) how many labels are used?

Ideas for an agnostic active learner

Hypothesis class H , general (nonseparable) data distribution \mathbb{P} from which data arrives in a stream.

1. Label everything.
 - ▶ I : points whose labels are **inferred**.
 - ▶ Q : points whose labels are **queried**.
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To make this happen, we assume \exists supervised learning black box that takes *two* labeled data sets, I and Q .

LEARN(I, Q) returns a hypothesis $h \in H$ that is consistent with I and has minimum error on Q .

Active learning algorithm [D-Hsu-Monteleoni '07]

Recall: $\text{LEARN}(I, Q)$ returns a hypothesis $h \in H$ that is consistent with I and has minimum error on Q .

1. Initialize $I = Q = \emptyset$.
2. For $t = 1, 2, \dots$:
 - ▶ Receive a new point x_t .
 - ▶ $h_+ = \text{LEARN}(I \cup (x_t, +1), Q)$ and $h_- = \text{LEARN}(I \cup (x_t, -1), Q)$.
 - ▶ If $\text{err}(h_-, I \cup Q) - \text{err}(h_+, I \cup Q) > \Delta_t$: add $(x_t, +1)$ to I .
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Here Δ_t comes from a generalization bound.

But I might not agree with the actual (unseen) labels – so isn't there sampling bias?

Sampling bias

Inferred labels I might differ from the actual labels \tilde{I} .

Standard generalization (eg. Vapnik-Chervonenkis) theory lets us bound how much empirical estimates based on $\tilde{I} \cup Q$ differ from true values based on the underlying distribution \mathbb{P} .

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- ▶ The same thing for differences between pairs of classifiers:

$$\sup_{h, h' \in H} (\text{err}(h, \tilde{I} \cup Q) - \text{err}(h', \tilde{I} \cup Q)) - (\text{err}(h, \mathbb{P}) - \text{err}(h', \mathbb{P})).$$

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All hypotheses h, h' that we handle are consistent with I , so distortions in I 's labels translates their error estimates equally:

$$\text{err}(h, I \cup Q) - \text{err}(h', I \cup Q) = \text{err}(h, \tilde{I} \cup Q) - \text{err}(h', \tilde{I} \cup Q).$$

Consistency

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Guarantee: (with high probability) all inferred labels are consistent with the optimal $h^* \in H$.

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- ▶ Lower bound [Beygelzimer-D-Langford '09].

In the nonseparable case, a factor of $d\nu^2/\epsilon^2$ is inevitable.

Disagreement coefficient [Hanneke]

Let \mathbb{P} be the underlying probability distribution on input space \mathcal{X} .

Induces (pseudo-)metric on hypotheses: $d(h, h') = \mathbb{P}[h(X) \neq h'(X)]$.

Corresponding notion of ball $B(h, r) = \{h' \in H : d(h, h') < r\}$.

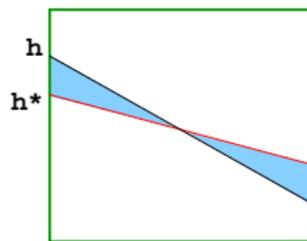
Disagreement region of any set of candidate hypotheses $V \subseteq H$:

$$\text{DIS}(V) = \{x : \exists h, h' \in V \text{ such that } h(x) \neq h'(x)\}.$$

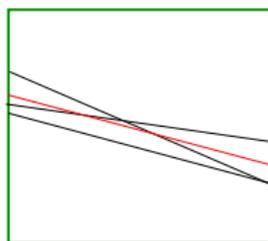
Disagreement coefficient for target hypothesis $h^* \in H$:

$$\theta = \sup_{r>0} \frac{\mathbb{P}[\text{DIS}(B(h^*, r))]}{r}.$$

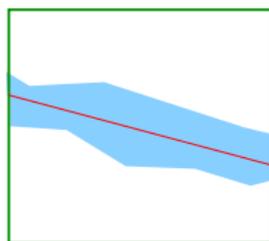
(cf. Alexander capacity function)



$d(h^*, h) = \mathbb{P}[\text{shaded region}]$



Some elements of $B(h^*, r)$



$\text{DIS}(B(h^*, r))$

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Consider any two thresholds h^*, h :



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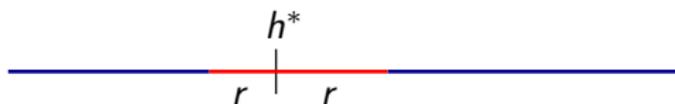
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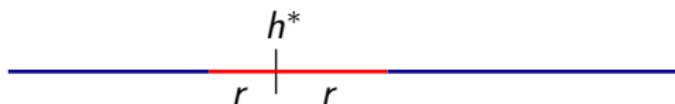
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Therefore the disagreement coefficient is

$$\theta = \sup_r \frac{\mathbb{P}[\text{DIS}(B(h^*, r))]}{r} = 2.$$

Disagreement coefficient: examples

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Label complexity $O(\log 1/\epsilon)$.

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- ▶ Linear separators in \mathbb{R}^d , smooth data density bounded away from zero.
[Friedman '09]

$$\theta \leq c(h^*)d$$

where $c(h^*)$ is a constant depending on the target h^* .

Label complexity $O(c(h^*)d^2 \log 1/\epsilon)$.

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- ▶ Now, $\mathbb{P}(\text{DIS}(H_t)) \leq \mathbb{P}(\text{DIS}(B(h^*, \Delta_t))) \leq \theta \Delta_t \approx \theta d/t$.

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$$\sum_{t=1}^T \mathbb{P}(DIS(H_t)).$$

- ▶ Now, $\mathbb{P}(DIS(H_t)) \leq \mathbb{P}(DIS(B(h^*, \Delta_t))) \leq \theta \Delta_t \approx \theta d/t$.
- ▶ Therefore, expected number of queries up to time T is roughly

$$\sum_{t=1}^T \frac{\theta d}{t} = d\theta \log T.$$

Label complexity: intuition

- ▶ Let's study the separable case (with CAL algorithm). Suppose $h^* \in H$ has zero error.
- ▶ After t points are seen, the effective version space H_t consists of classifiers with error at most about $\Delta_t = d/t$, where $d = VC(H)$.
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- ▶ We need $T \approx d/\epsilon$ to get error ϵ .

Problems in scaling up to higher dimension

1. **Loose bounds.**

These algorithms use generalization bounds to define the current version space.

2. **Intractability of minimizing 0 – 1 loss.**

Move to convex surrogate loss functions?

Three ways to manage sampling bias

1. Label everything.
2. Use importance weighting.
3. Explicitly manage sampling regions.

Importance weighting [Beygelzimer-D-Langford '09]

Standard classification setup with loss functions:

- ▶ Input space \mathcal{X} , label space \mathcal{Y}
- ▶ Hypotheses H map $\mathcal{X} \rightarrow \mathcal{Z}$
- ▶ Loss function $\ell : \mathcal{Z} \times \mathcal{Y} \rightarrow \mathbb{R}$
- ▶ Want $h \in H$ minimizing $L(h) = \mathbb{E}_{(X,Y) \sim \mathbb{P}} \ell(h(X), Y)$.

eg. $\mathcal{Y} = \{-1, 1\}$, $\mathcal{Z} = \mathbb{R}$, $\ell(z, y) = \ln(1 + e^{-yz})$.

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Importance-weighted active learning boilerplate:

1. Initialize $S = \emptyset$.
2. For $t = 1, 2, \dots, T$:
 - ▶ Receive a new point x_t .
 - ▶ Choose a probability p_t .
 - ▶ With probability p_t : query label y_t and add $(x_t, y_t, 1/p_t)$ to S .
3. Return classifier $h \in H$ minimizing the weighted empirical loss

$$L_T(h) = \sum_{(x,y,w) \in S} w \ell(h(x), y).$$

Consistency of importance-weighted active learning

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If H is finite and all $p_t \geq p_{\min}$, then with probability at least $1 - \delta$,

$$\max_{h \in H} |L_T(h) - L(h)| \leq \sqrt{\frac{2 \ln |H| / \delta}{T p_{\min}}}.$$

One way to pick the sampling probabilities

- ▶ L_t^* = minimum empirical loss at time t , achieved by $h_t \in H$
- ▶ H_t = hypotheses $h \in H$ such that for all $t' < t$,

$$L_{t'}(h) \leq L_{t'}^* + \Delta_{t'}$$

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Label complexity from disagreement-region considerations.

Moving towards a practical algorithm

The scheme described:

- ▶ Makes querying decisions based on (loose) generalization bounds.
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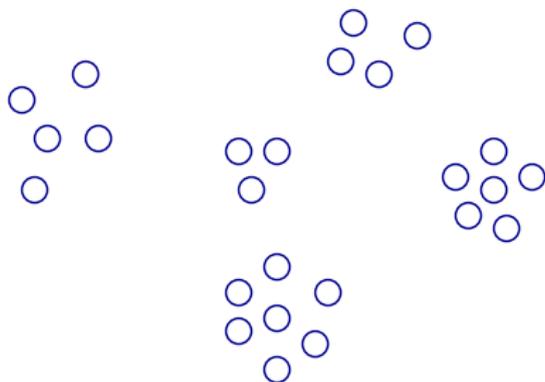
Very practical variant: Karampatziakis-Langford '11. But neither consistency nor label complexity has been characterized.

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1. Label everything.
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Exploiting cluster structure in data

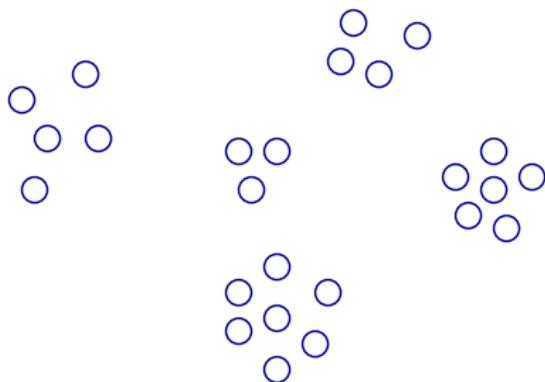
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Then perhaps we just need five labels.

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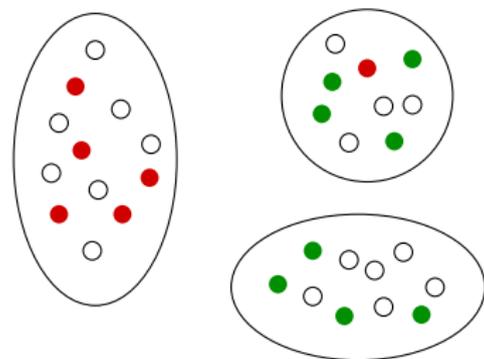
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Challenges: In general, the cluster structure (i) is not so clearly defined and (ii) exists at many levels of granularity. And (iii) the clusters may not be pure in their labels.

Exploiting cluster structure in data [D-Hsu '08]

Basic primitive:

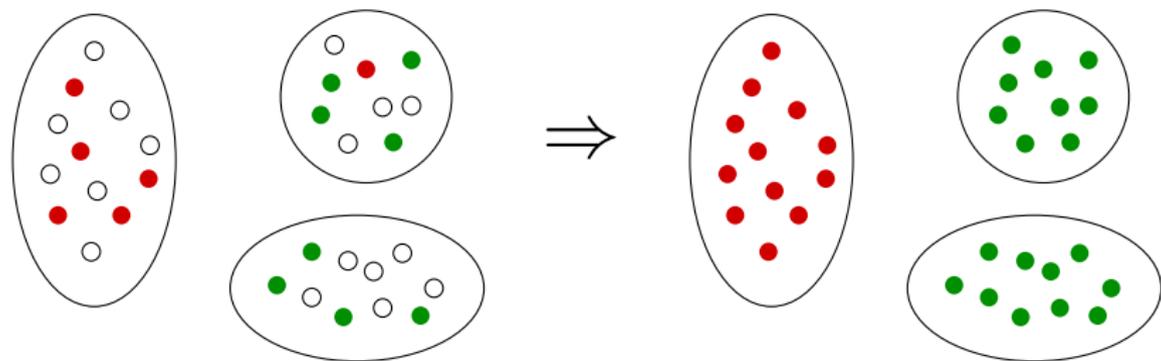
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- ▶ Now use this fully labeled data set to build a classifier



Exploiting cluster structure in data [D-Hsu '08]

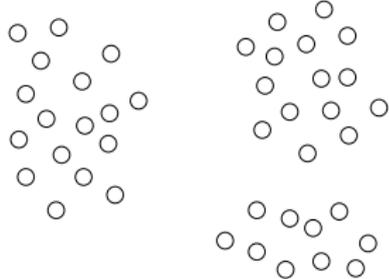
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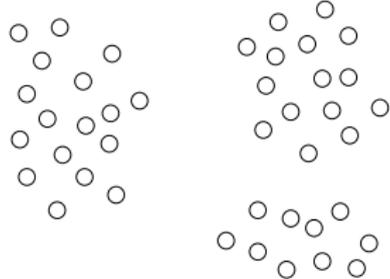
Finding the right granularity

Unlabeled data

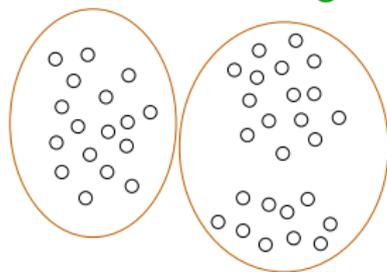


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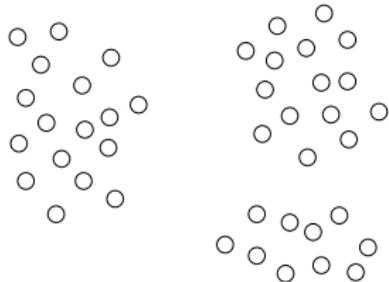


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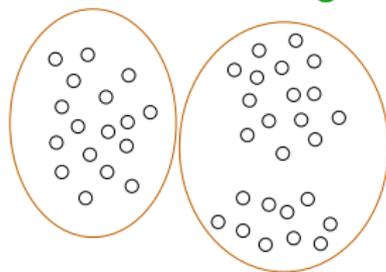


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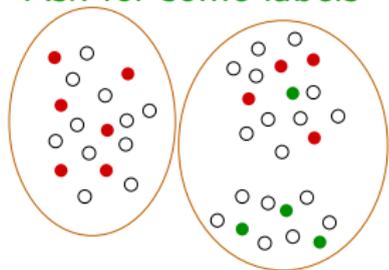
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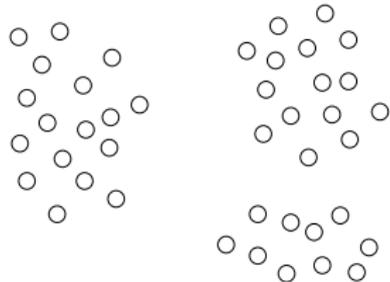
Ask for some labels



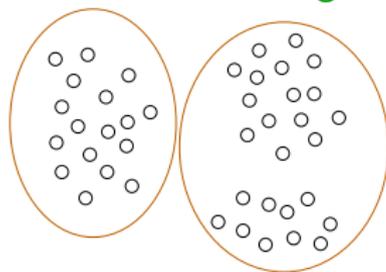
(random sampling within clusters)

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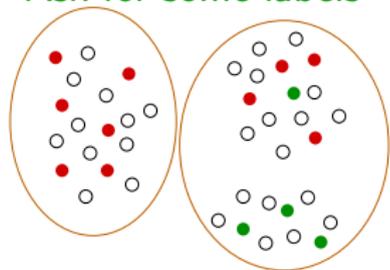
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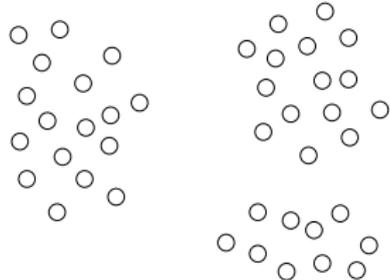


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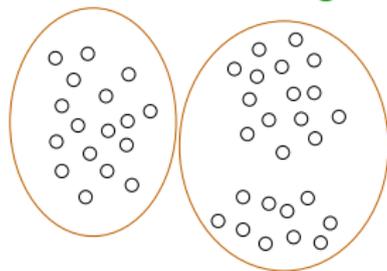
Now what?

Finding the right granularity

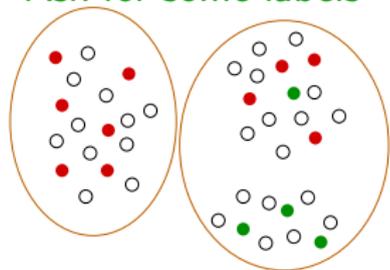
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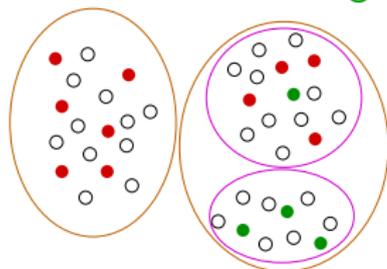
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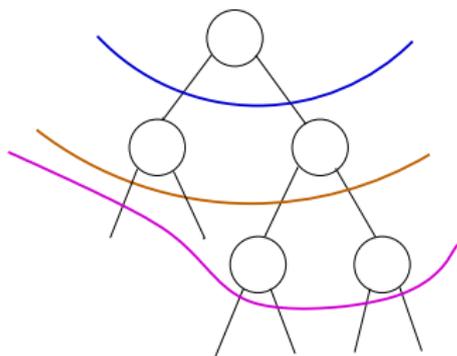
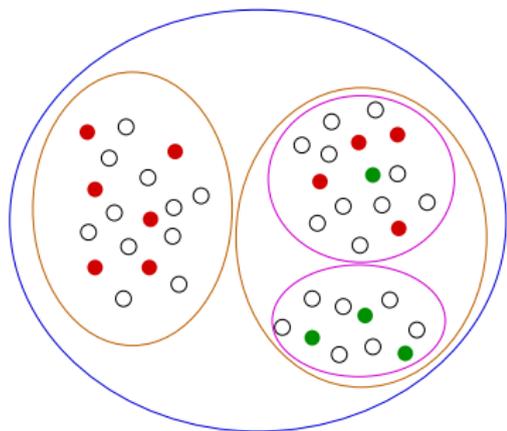
Now what?

Refine the clustering



Queried points are also randomly distributed within the new clusters.

Using a hierarchical clustering



Rules:

- ▶ Always work with some pruning of the hierarchy: a clustering induced by the tree.
- ▶ To make a query, pick a cluster, whereupon a random point in that cluster will be chosen and its label will be queried.
- ▶ As time progresses, the current pruning can only move down the tree, not back up.

Hierarchical sampling framework

So far we have described a framework for sampling that avoids bias. Still need to specify:

1. How the initial hierarchical clustering is built.
2. Rule for deciding which cluster to query.
3. Rule for deciding when to move down from a cluster to its children.

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D-Hsu '08:

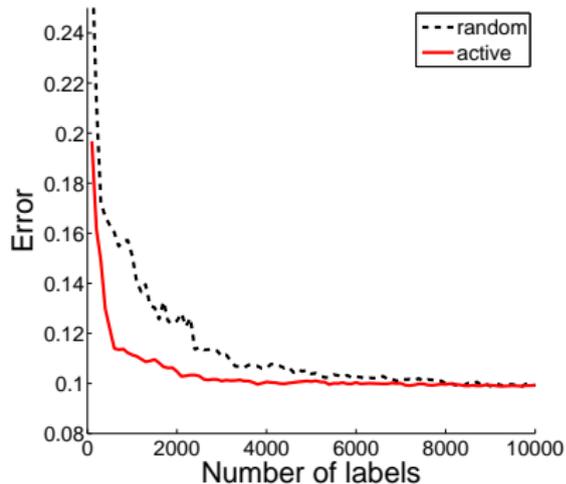
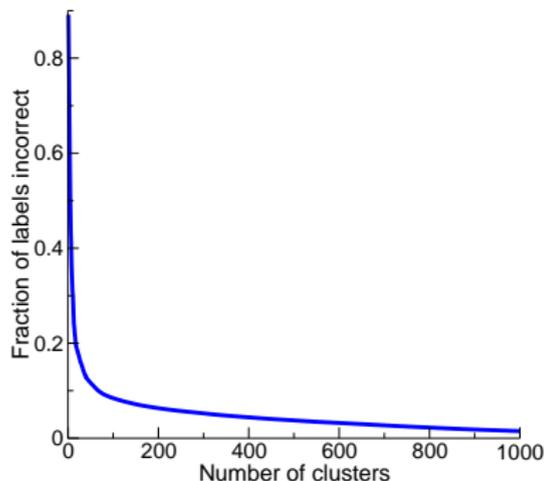
- ▶ Tree: Ward's agglomerative hierarchical clustering.
- ▶ Query least-pure cluster.
- ▶ Move down when confidence intervals indicate cluster's purity is below some threshold.

Urner-Wulff-Ben-David '12:

- ▶ Tree: k -d tree or RP tree.
- ▶ Query fixed number of points in each cluster.
- ▶ Move down if there is any disagreement in the labels obtained for a cluster.

Example: MNIST digits

Hierarchy built using Ward's agglomerative clustering (k -means cost function) with Euclidean distance.



Thanks

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